LibreOffice on Android

struggles of a largish native app

Introduction

- Christian Lohmaier
- AKA cloph on irc/elsewhere
- part of the project since the very beginning (infra side)
- since a few years employed by TDF
 - initially part-time as infrastructure administrator
 - later fulltime as sysadmin and release engineer
- cloph@documentfoundation.org

Timeline

- September 2011: first successful cross-compilation with the NDK (efforts did start in May)
- alsongside: August 2011: start of mergelibs feature
- April 2012 first pokes at a UI (Impress Remote App accepted as GSoC project as well as the LibreOffice for Android project)

First hurdles

- linking time
- text relocations / non-PIC from external libraries
- buildsystem still in rework to gbuild (gnu make)

- May 2012: DocumentLoader – renders a predefined sample document to a bitmap to display, android bugs along the way https://issuetracker.google.com/issues/36949059
- birth of tiled rendering API effort
- June 2012: had the DocumentLoader and an experimental UI
 → LibreOffice4Android to combine the two
- July 2012: start of x86 support
- August 2012 ndk 8 with gold linker
- yet another "desktop" frontend

Where to go?

- multiple UI efforts started, still unclear where it will lead to, all gates open for experiments
- different coding styles/philosophies right from the get-go

- February 2013: text input and touch events
- March 2013: zooming
- refining what was already there rework scaling, add scrolling, similar stuff

- kinda isolated, not much other people payed attention
- Impress remote was much easier to get into and see results with
- build system still undergoing restructuring

- June 2014: Android Viewer project landed, using mozilla's Fennec (LOAndroid)
- also June 2014: LOAndroid2 using GLES2 (mozilla gecko)
- also June 2014: LOAndroid3 (based on LibreOffice4Android) use ant/make to get and apk...

- choices everywhere....
- how do others deal with it?

- July 2014: use LibreOfficeKit use tiledrendering
- September 2014: merge LibreOffice4Android & LOAndroid3
- October 2014: redraw on orientation change
- December 2014: obsolete DocumentLoader dump LOAndroid and LOAndroid2 priority based rendering (low-res tiles) support Draw documents

- yay LibreOfficeKit!
 now there is a plan on how to deal with rendering/interaction
- first taste of Lifecycle issues
- consolidating work

- January 2015: callbacks from LibreOfficeKit to JNI/Java add Calc documents handle keyboard input
- February 2015: swipe gesture for presentation text selections
- March 2015: select graphic objects use appcompat-v7 introduce editing toolbar

- April 2015: bin old eclipse workspace/UI form 2012 handle italics/strikeout/underline
- May 2015: editing as opt-in, settings for sort/filter options bin "desktop" app and documentloader
- Android port "matures" android/experimental/LOAndroid3
 - → android/source

All good, right?

- kinda progress was mostly due to a tender
- but laid the foundation for current workings

- June 2015: owncloud provider
- September 2015: save to owncloud also refactor, fix obsoleted stuff to bump appcompat-v7 version
- October 2015: Android Studio layout editor improvements cleanups migrate to gradle! AssetsManager in java and native code

- November 2015: fix corner cases with some docs add bottom formatting toolbar search, undo/redo
- December 2015: storage access once more (OTG/external storage)
- 2016 was a slow year mostly fixing document provider bugs, struggle with different devices refresh using material guidelines and icons
- November 2016: gradle with instant-run confirm save when closing

- tender was over, laid foundation, so that gained some interest, but still kinda hard to work and debug it
- volunteer priorities not necessarily those of endusers
- Fix my bug!!einself!

- January 2017: revamt document selector once more reduce use of static context objects
- February 2017: add recently used documents yet another change to document providers
- March 2017: insert numbering/bullets bottom toolbar refresh increase/decrease font size and similar add way to create new document

- April 2017: android lint fixes search: move view to result add page count indicator redo creation of documents (backwards compatibility) double-tap zoom in/out
- May 2017: presentation mode
- June 2017: start of calc UI
- July 2017: resize/change width/hide columns/rows

- August 2017:
 Font color, color picker support for password protected documents extractNativeLibs="false"
- September 2017: drop workarounds for ndk-gdb
- November 2017: insert pictures (but not in writer)

- mostly minor things
- still struggling with the size of the project (hitting the 100MB limit)
- external libs also need updates (removal of ant support)

- January 2018: option to show hidden files/folders fix timing related crashes
 - unified headers and llvm-c++
 - dynamic permissions (AKA yet another rework of the storage stuff)
 - further removal of static context usage
 - add slides to presentation
 - font background color
- February 2018:
 - add sheets to calc

- March 2018: cllipboard actions
- April 2018: improvements to dynamic permission handling
- May 2018: insert/delte tables in Writer
- July 2018: more unhandled exceptions developer mode rename/delete worksheets and slides
- August 2018: store edited document when switching apps/resume with the edited document pdf export, printing clear format

- People picked up interest again
- too bad that there we're still lacking behind